Users are set up in the UserInformation class. To login use one or all of the following users.

User: Paul\_Bates password: 123

User: Lyle\_Smith password: 234

User: Thomas\_Portesy password: 345

User: Cory\_D’Agosta password: 456

The logo file is in the bin folder….bin\Debug\images

I set up the program to look to the images folder starting at the same level the program is running.

Most of the functionality is in the MainWindowViewModel class under the ViewModel folder and in UserInformation class which serves as part model and part assistance functionality to the main viewModel class.

The MainWindow.xaml file is present the entire time. It holds the logo graphic and the contentcontrol element that binds to the property, CurrentView. Currentview is where all 6 views are bound. As I’m somewhat new to WPF and MVVM I kept views as simple as possible and concentrated on viewModel functionality and separation instead. When “Store Vehicle” is selected, all of the users cars go into storage. After the momentary storage confirmed screen displays the user is brought back to the home screen. Each vehicle displayed is bound to an observablecollection. It displays all users cars that are currently in storage. When the user retrieves vehicles they have a choice of which vehicles to retrieve. After the individual vehicles are selected and retrieve vehicles button is pressed a momentary “Vehicles are being retrieved” screen appears and then directs back to the home view.

I’m aware of binding to resources for look and feel but I really wanted to concentrate on the MVVM pattern. This version is a bare bones version of what I’d like to accomplish. I’m going to keep at it until it fits the specs exactly. Although my past experience has brought me to other areas of development, I’m finding the MVVM pattern to be challenging and interesting. My goal is to become as proficient with it as I am in other areas of development.